# **Amit Kumar Mandal**

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#### WORK EXPERIENCE

#### IVY - (Entain) | DEVELOPMENT ENGINEER (FRONTEND & BACKEND TECHNOLOGIES) Hyderabad, IN | Aug 2021-Present

- **Developed** a responsive web app using **React** with a mobile-like experience, implementing **SPA architecture** for reduced loading times and a smoother UI. Designed gameplay in levels with **sorted tournaments** by time and activity, rewarding players with **challenges and incentives** upon level completion.
- Implemented a coins system, widgets, and real-time leaderboards using RTMS in a gaming web application built with Node.js and React. Designed an intuitive menu with extended functionalities and integrated an in-game chat platform using WebSockets for seamless player communication. Enabled fullscreen mode for both mobile and desktop gameplay, enhancing user immersion.
- Integrated the latest version of Google Analytics GA4 into a web-based gaming platform built with React and Node.js, tracking game events and player activity. Provided actionable insights for better game optimization and player engagement through event-driven data collection.
- Created a Single Game Launch (SGL) URL using React and TypeScript, ensuring a consistent UI across desktop and mobile platforms while reducing redundant development efforts. Applied responsive design principles for a seamless gaming experience.
- Developed a gaming backoffice management system using Node.js, Express, and React with TypeScript, integrating MongoDB for storing game configurations and player data. Implemented role-based authentication and provided real-time analytics using WebSockets for monitoring player activities.
- Performed thorough cross-browser testing on web applications built with React, Redux, and TypeScript, utilizing React & Redux DevTools for effective debugging. Ensured seamless functionality and optimal performance across different browsers and devices.

#### **GEEKSTER** | Associate Engineer

Gurugram, IN | Jan 2021- Aug 2021

• Collaborated on Geekster's web and mobile app for info and demo bookings. Worked on its messaging and calling system to expand reach

### **EDUCATION**

# **Techno India Salt Lake, Kolkata**BACHELOR OF TECHNOLOGY

West Bengal, IN

DACITED NOT TECHNOLOG

**SKILLS** 

JavaScript ES5/ES6, Interpreter/Compiler/JIT Compiler, Asynchronous JavaScript (Promises, Async,

Await, Threads, Concurrency), Closures, Currying, HOCs, etc.

**Typescript** Type Safety, Interfaces, Type Aliases, Generics, Type Inference, Utility Types, Decorators,

Namespaces, Modules

NodeJs Event Loop, Non-blocking I/O, Asynchronous Programming (Callbacks, Promises,

Async/Await), Streams & Buffers, File System (fs module), Worker Threads, HTTP & WebSockets, Express.js, Authentication (JWT, OAuth), CORS, Clustering, Load Balancing,

Debugging & Performance Optimization, Microservices, REST APIs, mongoDb

**ReactJS** Functional Components, Class Components, Lifecycle Methods, React Hooks, Custom Hooks,

Virtual DOM, etc.

Frameworks & Libraries Webpack, Parcel, Redux-Toolkit, Lodash, Tailwind CSS, Bootstrap, Material UI, Jest.

Others HTML5, Web Accessibility, Semantic Elements, CSS/SCSS (Flexbox, Specificity, BEM Structure,

Media Queries), Git/GitHub/GitLab/Bitbucket, Micro-Frontend, Config base UI.

Tools VS Code, AWS, Figma, Zeplin, Jira.

Soft Skills Problem Solving, Leadership, Communication Skills, Time Management, Adaptability.

## **PROJECTS**

#### FOOD ORDERING APPLICATION JAVASCRIPT, REACTJS, REDUX-TOOLKIT, PARCEL, GIT/GITHUB, TAILWIND CSS, SASS

• Developed a food ordering app using the Swiggy API, enabling location-based restaurant listings, search and filtering, menu interactions (add, edit, delete items), and a shimmer UI for an enhanced user experience