Vansh Verma



Vansh

EXPERIENCE

Ar/Vr - Internship

- **i** Jun 2021 Nov 2021 Remote
- Gain Knowledge about Augmented Reality and Virtual Reality.
- Developed 3+ Projects in Augmented Reality and Virtual Reality.

EDUCATION

B.Tech Computer Science & Information Technology

KIET Group of Institution (AKTU University)

2020 - 2024

Ghaziabad

% Percentage: 84

Intermediate School

Kanha Makhan Public School

2019 - 2020

Mathura

% Percentage: 91

High School

Kanha Makhan Public School

2018 - 2019

Mathura

% Percentage: 90

SKILLS

- Programming Languages (6):
 C#, JavaScript, Python, CSS, Html, C++.
- Technologies and Frameworks (13):
 Node.js, Git, Bootstrap, Express.js, MySQL,
 Augmented Reality, Virtual Reality, Front-End Web Development.
- Tools (3):
 VScode, Github Desk-top, Postman, Unity3D

SCHOLARSHIP

UP Scholarship

PROJECTS

Jira Ticket Ctone | Html, Css, Javascript, Frontend-web development

- This is the jira ticket management system where one can raise their tickets of the task.
- Remove the ticket after the completion of task.
- You can generate ticket for new task and can also view what task is to be done.

Filters for Instagram and Facebook | Spark AR, Augmented Reality

- · Created filters for Instagram and Facebook.
- · Created funny and educative filters.

Rasayan c#, ZAugmented Reality, Virtual Reality, Unity3D

- Project is based on the technology Augmented reality and virtual reality.
- In this project we are showing different different reactions in the 3d space.
- It is the educational based project where students can experience the reaction happening in the 3d space and can learn or visualize how the reaction happened.

WhiteBoard | HTML, CSS, JavaScript, NodeJS

- Animated 1 Multi-page Section and Toolbar with 12 Tools featuring smooth transitions.
- This is the whiteboard project in which you can paint, draw different shapes, write, add notes, write using pencil, erase the content, download your work, upload your work which is in your laptop in the whiteboard

Try On AR C#, Augmented Reality, Unity3D

- Created this project for the benefit of the customer, through this project customer can see the different-different tiles on the floor before actually buying them.
- Created this project by using Augmented Reality technology

Camera Gallery | HTML, ☐css, JavaScript

- This project typically refers to the user interface and functionality that allows users to view and interact with a collection of images or photographs captured by a camera.
- In this project u can take pictures, record videos add filters to the captured photo or video.
- You can view your captured images or videos in image viewer.

AirCards C#, Augmented Reality, Unity3D

- Change the simple non-attractive, non interactive visiting card of company with some interactable AR card.
- Created floating interface above the physical card with contact buttons and following links to the company like Phone no, Mail id, Website link, and an introductory video playing on top of card

Catch It C#, Game Development, Unity3D, Unity Development tool kit

Designed unique egg-catching game with graphics, audio etc.